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-Historical Background-

June, 1940, the beaches of Dunkerke have been completely evacuated by the Allies, Germany has not enemies on the Continental soil of Europe at this time, which is almost conquered by the Axis forces, however, in the other side of the English Channel, the British are preparing the defence of their homeland, after refusing the German demands of peace...

In order to finish with the war in the West, the German High Command started to plan an invasion over the British Islands, firstly called "Lion" by Alfred Jodl, and later renamed as "Unternehmen SeeLöwe", mostly known as Operation Sealion, the plan considered the English Channel as a big river.

General, in this campaign you will confront that you were supposed to confront a Nazi General in the supposed case that the plan was executed as planned dated on September 24th of 1940, day in which all units that are stationed in France waiting to embark to the England's South Coast.

The plan was never executed due to disagreement between the OKH, OKL and the OKW, however, now in PG2 the naval transports are departing from Cherbourg, Le Havre, and Calais with troops for invade Great Britain!, could you conquest Great Britain and get a success where the Spanish and Frenchs weren't succesfully in the past?, could you take Winston Churchill and the Royal Family as prisoners?, all is in your hands now!, good luck, Herr General.

-The Plan -

The plan of the invasión is based on the modified plan of Heer, considering the Channel like a big river.

The crossing of the first wave of troops would be made by 13 divisions in four days, with around 250.000 mens and 650 tanks, transported on barges and many different ships. The first objetivos would be the ports of South England, like Dover and Portsmouth. Later, the next waves of disembarcs will consist of 3 motorized divisions, 6 Panzer divisions and 17 infantry divisions. The supply areas are between Dover and Margate, with the Kriegsmarine custodying the zone.

The order of battle for the first assault is the next:

Army	Commander	Divisions	Departing from	Arriving to
16	Busch	6	Calaise	Dover -Margate
9	Strauss	4	Le Havre	Isle Wight -Brighton
6	Von Reichenau	3	Cherburgo	Lyme Regis



-The campaign-

Consist of 25 scenarios in 3 different paths following the German invasion plans of Great Britain. Each path has 6 or 8 scenarios until the final battle for London. After the attack over London, you will face the British in other 3 scenarios more in the Mediterranean Sea.

We have designed the scenarios trying to put on them the more historical sense possible, studying the British forces based on the Islands around the years 1939 and 1940.

The campaign flow chart is;

Scn	Scn name	BV	V	TV	L	Start date	Mapname
0	Choice	1	15	9	0	1 SEP 1940	EURO
1	Sealion	2	2	2	LOSE	24 SEP 1940	ENGLAND
2	Dover Counterattack	3	3	3	LOSE	28 SEP 1940	DOVER
3	Canterbury	4	4	4	LOSE	4 OCT 1940	DOVER
4	Gillingham	5	5	5	LOSE	20 OCT 1940	PEENEMUN
5	Gravesend-Dover	6	6	6	LOSE	31 OCT 1940	LODZ
6	Maldon	7	7	7	LOSE	7 NOV 1940	BELOMORS
7	Counterattack	8	8	8	LOSE	15 NOV 1940	LODZ
8	London-Dover	22	22	22	LOSE	30 NOV 1940	LONDON
9	Lyme Regis	10	10	10	LOSE	24 SEP 1940	PORT
10	Taunton	11	11	11	LOSE	2 OCT 1940	KIEV
11	Bristol	12	12	12	LOSE	8 OCT 1940	RIGA
12	Gloucester	13	13	13	LOSE	14 OCT 1940	ROSTOV
13	Windsor-Lyme	14	14	14	LOSE	23 OCT 1940	WINDSOR
14	London-Lyme	22	22	22	LOSE	30 NOV 1940	LONDON
15	Portsmouth	16	16	16	LOSE	24 SEP 1940	SOUTHENG
16	Andover	17	17	17	LOSE	4 OCT 1940	PROKHORV
17	Brighton	18	18	18	LOSE	15 OCT 1940	TOULON
18	Crawley	19	19	19	LOSE	25 OCT 1940	DUBNO
19	Gravesend-Ports	20	20	20	LOSE	31 OCT 1940	LODZ
20	Windsor-Ports	21	21	21	LOSE	23 OCT 1940	WINDSOR
21	London-Ports	22	22	22	LOSE	30 NOV 1940	LONDON
22	Malta	23	23	23	LOSE	12 DEC 1940	MALTA
23	Gibraltar	24	24	24	LOSE	18 JAN 1941	GIBRALTAR+
24	Suez	WIN	WIN	WIN	LOSE	1 FEB 1941	SUEZ

-Installation-

Unzip all the files from the file named "Sealion English. zip" into your main scenario folder, usually C:\PANZER\SCENARIO.

-The e-file-

This campaign uses the last version of the Beta 2000 of AdlerKorps (included with the zip). Unzip the files from "equipment.zip" into your main Panzer General 2, usually C:\PANZER2.

This efile works with the last datup of Lasse Jensen, get it from :
http://www.strategyplanet.com/panzergeneral/PG2Main_news.html .

Also, you need the G patch, get it from <http://go.to/panzergeneral2> or from <http://es.geocities.com/latingenerals/>

-Maps-

You can download all the maps needed for this campaign from;
http://www.strategyplanet.com/panzergeneral/PG2Main_news.html

User Maps needed:

EURO, ENGLAND, DOVER, PEENEMUN, LODZ, LONDON, PORT, KIEV, RIGA, ROSTOV, SOUTHENG, PROKHORV, TOULON, DUBNO, GIBRALTAR+, SUEZ and BELOMORS.

-SMACKS-

This campaign bring the player the possibility of use user made smacks too, the smacks are little video-clips, wich improves the atmosphere of the campaign, you don't need to install them to play, however you will enjoy most the campaing if you install the smacks. The installation of the smacks is the next;

- Download the Sealion Smacks from <http://es.geocities.com/latingenerals/> , the smacks needed are **Sealion**, **London 1940** and **Sealion Victory**.
- Copy the "SMACK" folder from the PG2 CD and paste it into the main PG2 folder on your hard disk.
- Remove the property of "Only Read" of all the smacks you have paste into the smack folder on your hard disk (c:\panzer2\smack), and put there the Sealion Smacks.
- You can also install the patch for don't need the cd of PG2 in order to play, get it from <http://es.geocities.com/latingenerals/> (Smacks Section), or from http://www.strategyplanet.com/panzergeneral/PG2Main_news.html , at the patches section.

The campaign also uses two original SSI smacks, for Windsor and for Malta.

-Internet References-

<http://www.feldgrau.com/>

<http://www.skalman.nu/third-reich/index.htm>

<http://www.tdg.nu/resources/TOE/Index2.htm>

<http://home.adelphia.net/~dryan67/orders/army.html>

<http://uboat.net/>

-Finally...-

This files are FREE, we made it only for fun, and we hope you also take fun playing it ☺. You can't modify or sell this files under any concept.

Please, we would like if you email us, we'll know about if you enjoy the campaign, or if not. The LatinGenerals® logo is property of The LatinGenerals® webmasters, and nobody is allowed to use it.

The authors are not responsible from any bad use or damaged caused by this files.

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**~MADE WITH LUIS GUZMAN'S PG2 SUITE~
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